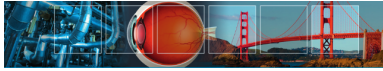


Chapter 1: Motivation for a Network of Wireless Sensor Nodes



Chapter 1: Roadmap

- Definitions and background
- Challenges and constraints
- Overview of topics covered



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Sensing and Sensors

- **Sensing**: technique to gather information about physical objects or areas
- **Sensor (transducer)**: object performing a sensing task; converting one form of energy in the physical world into electrical energy

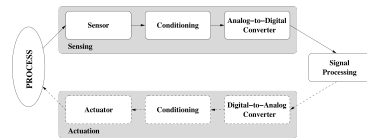
- Examples of sensors from biology: the human body
 - eyes: capture **optical** information (light)
 - ears: capture **acoustic** information (sound)
 - nose: captures **olfactory** information (smell)
 - skin: captures **tactile** information (shape, texture)



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Sensing (Data Acquisition)



- **Sensors** capture phenomena in the physical world (process, system, plant)
- **Signal conditioning** prepare captured signals for further use (amplification, attenuation, filtering of unwanted frequencies, etc.)
- **Analog-to-digital conversion (ADC)** translates analog signal into digital signal
- Digital signal is processed and output is often given (via digital-analog converter and signal conditioner) to an actuator (device able to **control** the physical world)

Sensor Classifications

- **Physical property** to be monitored determines type of required sensor

Type	Examples
Temperature	Thermistors, thermocouples
Pressure	Pressure gauges, barometers, ionization gauges
Optical	Photodiodes, phototransistors, infrared sensors, CCD sensors
Acoustic	Piezoelectric resonators, microphones
Mechanical	Strain gauges, tactile sensors, capacitive diaphragms, piezoresistive cells
Motion, vibration	Accelerometers, mass air flow sensors
Position	GPS, ultrasound-based sensors, infrared-based sensors, inclinometers
Electromagnetic	Hall-effect sensors, magnetometers
Chemical	pH sensors, electrochemical sensors, infrared gas sensors
Humidity	Capacitive and resistive sensors, hygrometers, MEMS-based humidity sensors
Radiation	Ionization detectors, Geiger-Mueller counters

Other Classifications

- **Power supply:**
 - **active** sensors require external power, i.e., they emit energy (microwaves, light, sound) to trigger response or detect change in energy of transmitted signal (e.g., electromagnetic proximity sensor)
 - **passive** sensors detect energy in the environment and derive their power from this energy input (e.g., passive infrared sensor)
- **Electrical phenomenon:**
 - **resistive** sensors use changes in electrical resistivity (ρ) based on physical properties such as temperature (resistance $R = \rho \cdot l/A$)
 - **capacitive** sensors use changes in capacitor dimensions or permittivity (ϵ) based on physical properties (capacitance $C = \epsilon \cdot A/d$)
 - **inductive** sensors rely on the principle of inductance (electromagnetic force is induced by fluctuating current)
 - **piezoelectric** sensors rely on materials (crystals, ceramics) that generate a displacement of charges in response to mechanical deformation

History of Wireless Sensor Networks

- Recent commercial efforts
 - Crossbow (www.xbow.com)
 - Sensoria (www.sensoria.com)
 - Worldsens (worldsens.citi.insa-lyon.fr)
 - Dust Networks (www.dustnetworks.com)
 - Ember Corporation (www.ember.com)



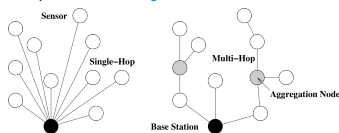
WSN Communication

- Characteristics of typical WSN:
 - low data rates (comparable to dial-up modems)
 - energy-constrained sensors
- IEEE 802.11 family of standards
 - most widely used WLAN protocols for wireless communications in general
 - can be found in early sensor networks or sensors networks without stringent energy constraints
- IEEE 802.15.4 is an example for a protocol that has been designed specifically for short-range communications in WSNs
 - low data rates
 - low power consumption
 - widely used in academic and commercial WSN solutions



Single-Hop versus Multi-Hop

- Star topology:
 - every sensor communicates directly (single-hop) with the base station
 - may require large transmit powers and may be infeasible in large geographic areas
- Mesh topology
 - sensors serve as relays (forwarders) for other sensor nodes (multi-hop)
 - may reduce power consumption and allows for larger coverage
 - introduces the problem of routing



Challenges in WSNs: Energy

- Sensors typically powered through batteries
 - replace battery when depleted
 - recharge battery, e.g., using solar power
 - discard sensor node when battery depleted
- For batteries that cannot be recharged, sensor node should be able to operate during its entire **mission time** or until battery can be replaced
- Energy efficiency is affected by various aspects of sensor node/network design
- Physical layer:
 - switching and leakage energy of CMOS-based processors

$$E_{CPU} = E_{switch} + E_{leakage} = C_{total} * V_{dd}^2 + V_{dd} * I_{leak} * \Delta t$$



Challenges in WSNs: Energy

- Medium access control layer:
 - contention-based strategies lead to energy-costly collisions
 - problem of idle listening
- Network layer:
 - responsible for finding energy-efficient routes
- Operating system:
 - small memory footprint and efficient task switching
- Security:
 - fast and simple algorithms for encryption, authentication, etc.
- Middleware:
 - in-network processing of sensor data can eliminate redundant data or aggregate sensor readings



Challenges in WSNs: Self-Management

- Ad-hoc deployment
 - many sensor networks are deployed "without design"
 - › sensors dropped from airplanes (battlefield assessment)
 - › sensors placed wherever currently needed (tracking patients in disaster zone)
 - › moving sensors (robot teams exploring unknown terrain)
 - sensor node must have some or all of the following abilities
 - › determine its location
 - › determine identity of neighboring nodes
 - › configure node parameters
 - › discover route(s) to base station
 - › initiate sensing responsibility



Challenges in WSNs: Self-Management

- Unattended operation
 - once deployed, WSN must operate without human intervention
 - device adapts to changes in topology, density, and traffic load
 - device adapts in response to failures
- Other terminology
 - **self-organization** is the ability to adapt configuration parameters based on system and environmental state
 - **self-optimization** is the ability to monitor and optimize the use of the limited system resources
 - **self-protection** is the ability recognize and protect from intrusions and attacks
 - **self-healing** is the ability to discover, identify, and react to network disruptions



Challenges in WSNs: Wireless Networks

- Wireless communication faces a variety of challenges
- Attenuation:
 - limits radio range
- Multi-hop communication:
 - increased latency
 - increased failure/error probability
 - complicated by use of **duty cycles**

$$P_r \propto \frac{P_t}{d^\alpha}$$



Challenges in WSNs: Decentralization

- **Centralized** management (e.g., at the base station) of the network often not feasible to due large scale of network and energy constraints
- Therefore, **decentralized** (or **distributed**) solutions often preferred, though they may perform worse than their centralized counterparts
- Example: routing
- Centralized:
 - BS collects information from all sensor nodes
 - BS establishes "optimal" routes (e.g., in terms of energy)
 - BS informs all sensor nodes of routes
 - can be expensive, especially when the topology changes frequently
- Decentralized:
 - each sensors makes routing decisions based on limited local information
 - routes may be nonoptimal, but route establishment/management can be much cheaper



Challenges in WSNs: Design Constraints

- Many hardware and software limitations affect the overall system design
- Examples include:
 - Low processing speeds (to save energy)
 - Low storage capacities (to allow for small form factor and to save energy)
 - Lack of I/O components such as GPS receivers (reduce cost, size, energy)
 - Lack of software features such as multi-threading (reduce software complexity)



Challenges in WSNs: Security

- Sensor networks often monitor critical infrastructure or carry sensitive information, making them desirable targets for attacks
- Attacks may be facilitated by:
 - remote and unattended operation
 - wireless communication
 - lack of advanced security features due to cost, form factor, or energy
- Conventional security techniques often not feasible due to their computational, communication, and storage requirements
- As a consequence, sensor networks require new solutions for intrusion detection, encryption, key establishment and distribution, node authentication, and secrecy



Comparison

Traditional Networks	Wireless Sensor Networks
General-purpose design; serving many applications	Single-purpose design; serving one specific application
Typical primary design concerns are network performance and latencies; energy is not a primary concern	Energy is the main constraint in the design of all node and network components
Networks are designed and engineered according to plans	Deployment, network structure, and resource use are often ad-hoc (without planning)
Devices and networks operate in controlled and mild environments	Sensor networks often operate in environments with harsh conditions
Maintenance and repair are common and networks are typically easy to access	Physical access to sensor nodes is often difficult or even impossible
Component failure is addressed through maintenance and repair	Component failure is expected and addressed in the design of the network
Obtaining global network knowledge is typically feasible and centralized management is possible	Most decisions are made localized without the support of a central manager