

COT 5407: Introduction to Algorithms

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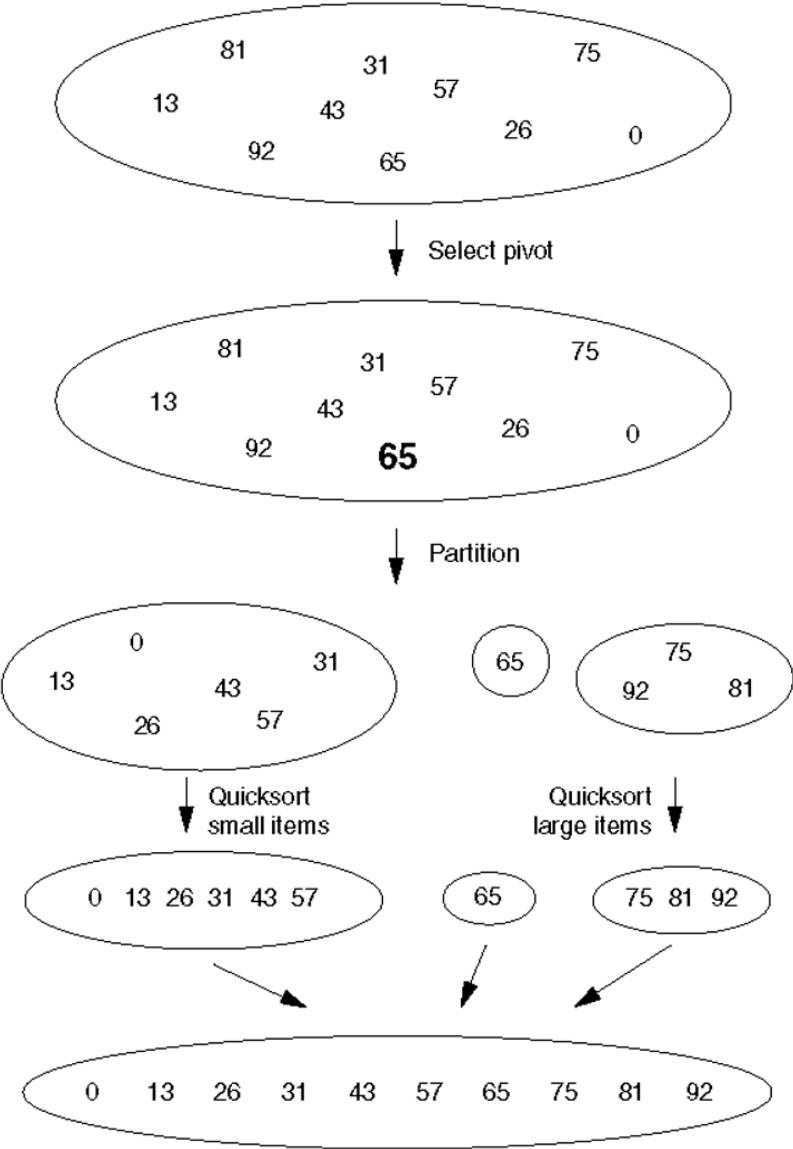
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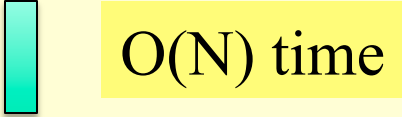
<http://www.cis.fiu.edu/~giri/teach/5407S17.html>

<https://moodle.cis.fiu.edu/v3.1/course/view.php?id=1494>

Figure 8.10 Quicksort



Partition Algorithm

- Pick a pivot
 - Compare each item to a pivot and create two lists:
 - L = list of all items smaller than the pivot
 - R = list of all items larger than the pivot
 - One scan through the list is enough, but seems to need extra space
 - How to design an **in-place partition algorithm!**
- 

QuickSort

```
QUICKSORT(array A, int p, int r)
1  if ( $p < r$ )
2      then  $q \leftarrow \text{PARTITION}(A, p, r)$ 
3          QUICKSORT( $A, p, q - 1$ )
4          QUICKSORT( $A, q + 1, r$ )
```

To sort array call QUICKSORT($A, 1, \text{length}[A]$).

```
PARTITION(array A, int p, int r)
```

```
1   $x \leftarrow A[r]$  ▷ Choose pivot
2   $i \leftarrow p - 1$ 
3  for  $j \leftarrow p$  to  $r - 1$ 
4      do if ( $A[j] \leq x$ )
5          then  $i \leftarrow i + 1$ 
6              exchange  $A[i] \leftrightarrow A[j]$ 
7  exchange  $A[i + 1] \leftrightarrow A[r]$ 
8  return  $i + 1$ 
```

Page 146, CLRS

Time Complexity

Recurrence Relation

- $T(N) = O(N) + T(N_1) + T(N_2)$

Average-Case Time Complexity

- On the average, $N_1 = N_2 = N/2$
- $T(N) = O(N) + 2T(N/2)$
- Thus, average-case complexity = $O(N \log N)$

Worst-Case Time Complexity

- Worst-case: Either N_1 or $N_2 = 0$
 - Thus, $T(N) = O(N) + T(N - 1)$
 - $T(N) = O(N^2)$

Variants of QuickSort

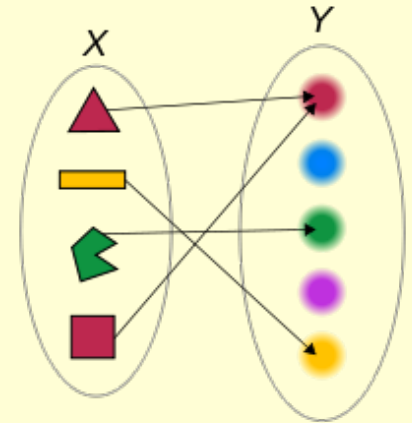
- Choice of Pivot
 - Random choice
 - Median of 3
 - Median
- Avoiding recursion on small subarrays
 - Invoking InsertionSort for small arrays

Sorting Algorithms

- SelectionSort
- InsertionSort
- BubbleSort
- ShakerSort
- MergeSort
- HeapSort
- QuickSort
- Bucket & Radix Sort
- Counting Sort

Definitions

Abstract Problem: defines a function from any allowable input to a corresponding output



Instance of a Problem: a specific input to abstract problem

Algorithm: well-defined computational procedure that takes an instance of a problem as input and produces the correct output

An Algorithm must halt on every input with correct output.

Algorithm Analysis

- Worst-case time complexity*
 - Worst possible time of all input instances of length N
- (Worst-case) space complexity
 - Worst possible space of all input instances of length N
- Average-case time complexity
 - Average time of all input instances of length N

Upper and Lower Bounds

- Time Complexity of a Problem
 - **Difficulty**: Since there can be many algorithms that solve a problem, what time complexity should we pick?
 - **Solution**: Define upper bounds and lower bounds within which the time complexity lies.
- What is the **upper** bound on time complexity of sorting?
 - **Answer**: Since SelectionSort runs in worst-case $O(N^2)$ and MergeSort runs in $O(N \log N)$, either one works as an upper bound.
 - **Critical Point**: Among all upper bounds, the best is the lowest possible upper bound, i.e., time complexity of the best algorithm.
- What is the **lower** bound on time complexity of sorting?
 - **Difficulty**: If we claim that lower bound is $O(f(N))$, then we have to prove that no algorithm that sorts N items can run in worst-case time $o(f(N))$.

Lower Bounds

- Surprisingly, it is possible to prove lower bounds for many comparison-based problems.
- For any comparison-based problem, for any input of length N , if there are $P(N)$ possible solutions, then any algorithm must need $\log_2(P(N))$ to solve the problem.
- Binary Search on a list of N items has at least $N + 1$ possible solutions. Hence lower bound is
 - $\log_2(N+1)$.
- Sorting a list of N items has at least $N!$ possible solutions. Hence lower bound is
 - $\log_2(N!) = O(N \log N)$
- Thus, **MergeSort is an optimal algorithm.**
 - Because its worst-case time complexity equals lower bound!

Beating the Lower Bound

- Bucket Sort
 - Runs in time $O(N+K)$ given N integers in range $[a+1, a+K]$
 - If $K = O(N)$, we are able to sort in $O(N)$
 - How is it possible to beat the lower bound?
 - Only because we know more about the data.
 - If nothing is known about the data, the lower bound holds.
- Radix Sort
 - Runs in time $O(d(N+K))$ given N items with d digits each in range $[1, K]$
- Counting Sort
 - Runs in time $O(N+K)$ given N items in range $[a+1, a+K]$

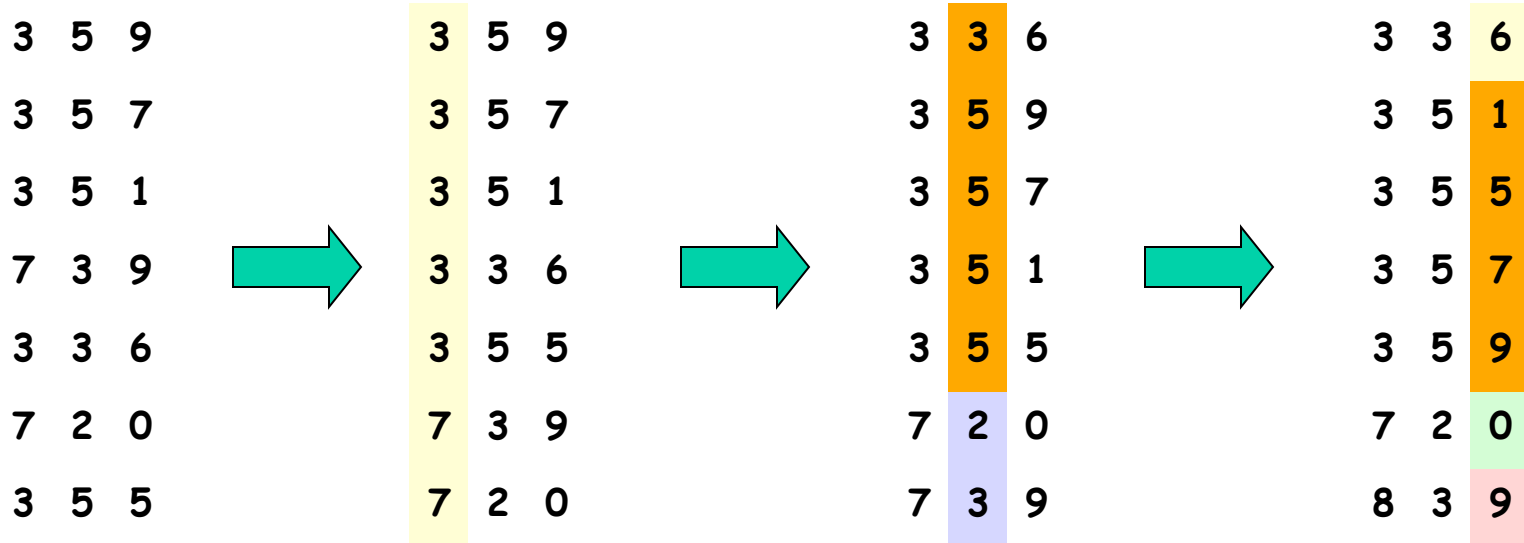
Bucket Sort

- N **integer** values in the range $[a..a+m-1]$
- For e.g., sort a list of 50 scores in the range $[0..9]$.
- **Algorithm**
 - Make m buckets $[a..a+m-1]$
 - As you read elements throw into appropriate bucket
 - Output contents of buckets $[0..m]$ in that order
- **Time** $O(N+m)$
- **Warning:** This algorithm cannot be used for “infinite-precision” real numbers, even if the range of values is specified.

Stable Sort

- A sort is **stable** if equal elements appear in the same order in both the input and the output.
- Which sorts are stable? Homework!

Radix Sort



Algorithm

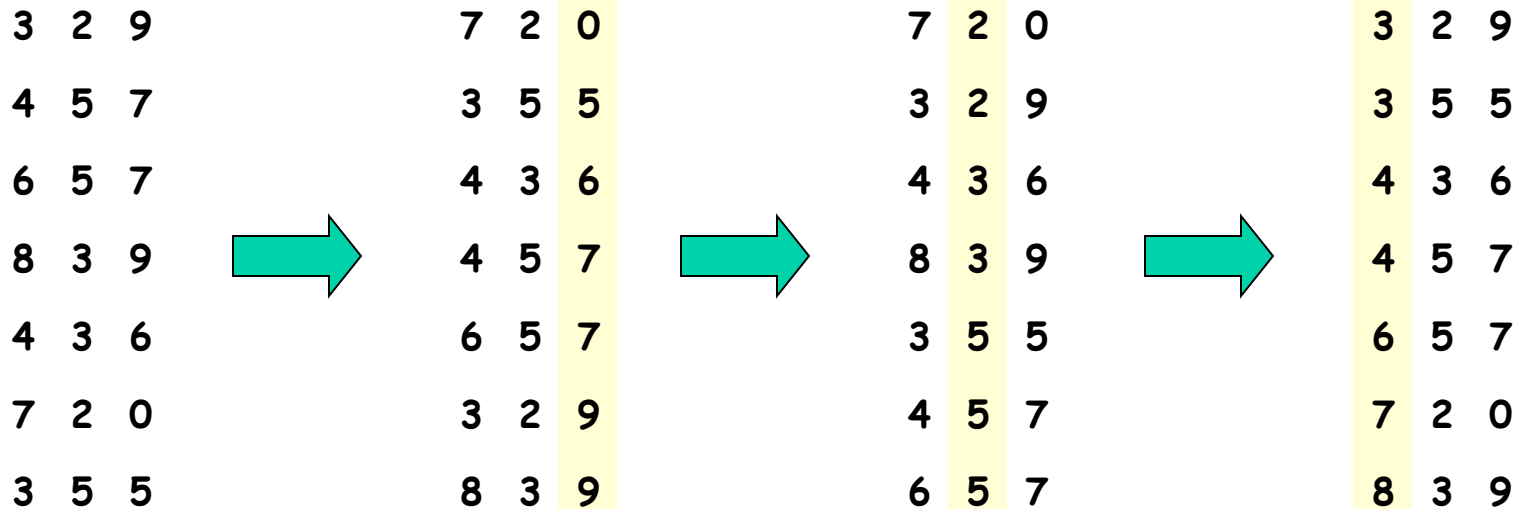
for $i = 1$ **to** d **do**

sort array A on digit i using any sorting algorithm

Time Complexity: $O((N+m) + (N+m^2) + \dots + (N+m^d))$

Space Complexity: $O(m^d)$

Radix Sort



Algorithm

for $i = 1$ to d do

sort array A on digit i using a stable sort algorithm

Time Complexity: $O((n+m)d)$

• **Warning:** This algorithm cannot be used for “infinite-precision” real numbers, even if the range of values is specified.

Counting Sort

Initial Array

1	2	3	4	5	6	7	8
2	5	3	0	2	3	0	3

Counts

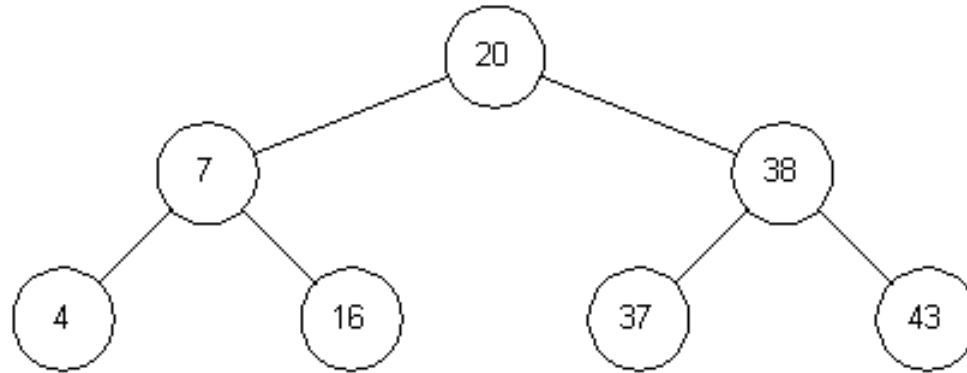
0	1	2	3	4	5
2	0	2	3	0	1

Cumulative
Counts

0	1	2	3	4	5
2	2	4	7	7	8

• **Warning:** This algorithm cannot be used for “infinite-precision” real numbers, even if the range of values is specified.

Storing binary trees as arrays



20	7	38	4	16	37	43
----	---	----	---	----	----	----

Heaps (Max-Heap)

43	16	38	4	7	37	20
----	----	----	---	---	----	----

43	16	38	4	7	37	20	2	3	6	1	30
----	----	----	---	---	----	----	---	---	---	---	----

HEAP represents a binary tree stored as an array such that:

- Tree is filled on all levels except last
- Last level is filled from left to right
- Left & right child of i are in locations $2i$ and $2i+1$
- **HEAP PROPERTY**:

Parent value is at least as large as child's value

HeapSort

- First convert array into a heap (**BUILD-MAX-HEAP**, p133)
- Then convert heap into sorted array (**HEAPSORT**, p136)

Animation Demos

<http://www-cse.uta.edu/~holder/courses/cse2320/lectures/applets/sort1/heapsort.html>

<http://cg.scs.carleton.ca/~morin/misc/sortalg/>

HeapSort: Part 1

MAX-HEAPIFY(*array A, int i*)

- ▷ Assume subtree rooted at i is not a heap;
- ▷ but subtrees rooted at children of i are heaps

```
1   $l \leftarrow \text{LEFT}[i]$ 
2   $r \leftarrow \text{RIGHT}[i]$ 
3  if  $((l \leq \text{heap-size}[A]) \text{ and } (A[l] > A[i]))$ 
4      then  $\text{largest} \leftarrow l$ 
5      else  $\text{largest} \leftarrow i$ 
6  if  $((r \leq \text{heap-size}[A]) \text{ and } (A[r] > A[\text{largest}])))$ 
7      then  $\text{largest} \leftarrow r$ 
8  if  $(\text{largest} \neq i)$ 
9      then exchange  $A[i] \leftrightarrow A[\text{largest}]$ 
10     MAX-HEAPIFY( $A, \text{largest}$ )
```

$O(\text{height of node in location } i) = O(\log(\text{size of subtree}))$

p154, CLRS

HeapSort: Part 2

BUILD-MAX-HEAP(*array A*)

```
1  heap-size[A] ← length[A]  
2  for i ← ⌊length[A]/2⌋ downto 1  
3      do MAX-HEAPIFY(A, i)
```

HeapSort: Part 2

BUILD-MAX-HEAP(*array A*)

```
1  heap-size[A] ← length[A]
2  for  $i \leftarrow \lfloor \text{length}[A]/2 \rfloor$  downto 1
3      do MAX-HEAPIFY(A,  $i$ )
```

HEAPSORT(*array A*)

```
1  BUILD-MAX-HEAP(A)
2  for  $i \leftarrow \text{length}[A]$  downto 2
3      do exchange  $A[1] \leftrightarrow A[i]$ 
4           $\text{heap-size}[A] \leftarrow \text{heap-size}[A] - 1$ 
5          MAX-HEAPIFY(A, 1)
```

$O(\log n)$

Total:
 $O(n \log n)$

Build-Max-Heap Analysis

We need to compute:

$$\sum_{h=0}^{\lfloor \log n \rfloor} \frac{h}{2^n}$$

We know that $\sum_{k=0}^{\infty} x^k = \frac{1}{1-x}$

Differentiating both sides, we get $\sum_{k=0}^{\infty} kx^{k-1} = \frac{1}{(1-x)^2}$

Multiplying both sides by x , we get $\sum_{k=0}^{\infty} kx^k = \frac{x}{(1-x)^2}$

Setting $x = 1/2$, we can show that $\sum_{h=0}^{\lfloor \log n \rfloor} \frac{h}{2^n} \leq 2$