

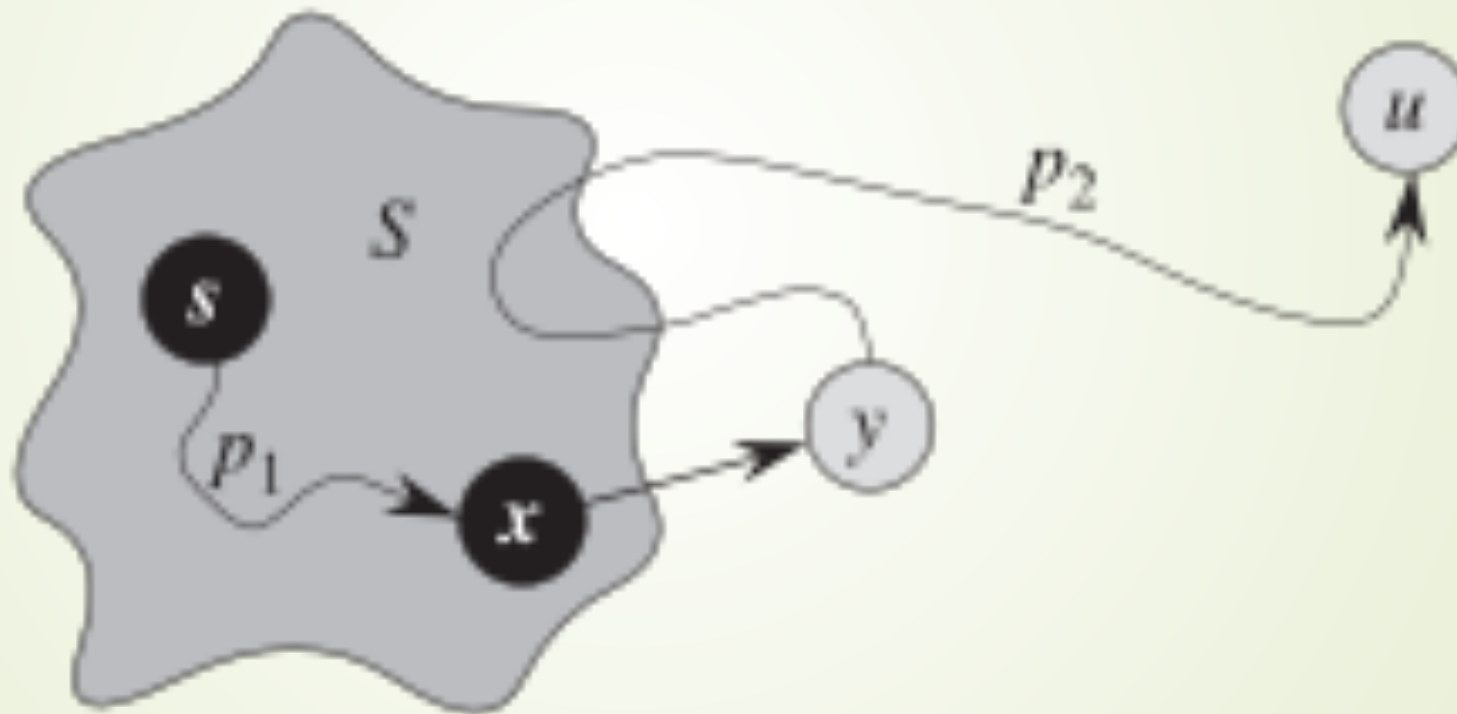
# COT 5407: Introduction to Algorithms

**Giri NARASIMHAN**

[www.cs.fiu.edu/~giri/teach/5407S19.html](http://www.cs.fiu.edu/~giri/teach/5407S19.html)

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# Correctness of Dijkstra's Alg



# Analysis of Dijkstra's Algorithm

- $O(n)$  calls to INSERT, EXTRACT-MIN
- $O(m)$  calls to DECREASE-KEY

Approach	Insert	Dec-Key	Extract-Min	Total
PQ in Arrays	$O(1)$	$O(1)$	$O(n)$	$O(n^2)$
Heaps	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O((m+n)\log n)$
Fibonacci Heaps	$O(1)^*$	$O(1)^*$	$O(\log n)^*$	$O(m + n \log n)^*$

# SSSP Algorithms

- **Dijkstra's algorithm (only non-negative edges allowed)**
  - Best:  $O(m + n \log n)$
- **Bellman-Ford algorithm (allows non-negative edges, but less efficient)**
  - Repeated RELAX steps until we have answers
  - $O(mn)$  time complexity

# All Pairs Shortest Path Algorithm

**Need to find shortest paths (or length) between every pair of vertices**

- **Invoke Dijkstra's SSSP algorithm  $n$  times.**
- **Or an alternative approach ...**

# Structure of a Shortest Path

- **Optimal substructure property**
  - Every subpath of a shortest path is “optimal”, i.e., it is a shortest path between the relevant vertices.
- **Can we use DP?**
  - Invent appropriate subproblems to cast it as a DP

# Idea!

- In iteration  $k$ , find  $SP_k(u,v)$ , shortest paths between  $u$  and  $v$  that use at most  $k$  edges
- Iteration 1: find all shortest paths that use at most 1 edge
  - Every edge  $(u,v)$  is a SP between  $u$  and  $v$
  - Every non-edge  $(u,v)$  means no SP exists between  $u$  and  $v$  using at most one edge

# Iteration k

- We already have  $SP_{k-1}(u,v)$  from iteration k-1
- If path of length k between u & v exists, then path of length k-1 exists between u and a neighbor of v
- $SP_k(u,v)$  can be computed as follows:
  - $SP_k(u,v) = \min ( SP_{k-1}(u,v), \min_w \{SP_{k-1}(u,w) + SP_1(w,v)\})$
  - This is our recurrence relation



# Toward APSP

Extend SP to use one extra edge.

$$l_{ij}^{(0)} = \begin{cases} 0 & \text{if } i = j, \\ \infty & \text{if } i \neq j. \end{cases}$$

EXTEND-SHORTEST-PATHS ( $L, W$ )

```

1   $n = L.rows$ 
2  let  $L' = l'_{ij}$  be a new  $n \times n$  matrix
3  for  $i = 1$  to  $n$ 
4      for  $j = 1$  to  $n$ 
5           $l'_{ij} = \infty$ 
6          for  $k = 1$  to  $n$ 
7               $l'_{ij} = \min(l'_{ij}, l_{ik} + w_{kj})$ 
8  return  $L'$ 

```

$$SP_k(i,j) = l_{ij}(i,j)$$

# APSP Algorithm

## SLOW-ALL-PAIRS-SHORTEST-PATHS ( $W$ )

```
1  $n = W.rows$ 
2  $L^{(1)} = W$ 
3 for  $m = 2$  to  $n - 1$ 
4     let  $L^{(m)}$  be a new  $n \times n$  matrix
5      $L^{(m)} = \text{EXTEND-SHORTEST-PATHS}(L^{(m-1)}, W)$ 
6 return  $L^{(n-1)}$ 
```

$O(n^4)$  time complexity

# APSP Algorithm – Matrix Mult

EXTEND-SHORTEST-PATHS ( $L, W$ )

```

1   $n = L.rows$ 
2  let  $L' = l'_{ij}$  be a new  $n \times n$  matrix
3  for  $i = 1$  to  $n$ 
4      for  $j = 1$  to  $n$ 
5           $l'_{ij} = \infty$ 
6          for  $k = 1$  to  $n$ 
7               $l'_{ij} = \min(l'_{ij}, l_{ik} + w_{kj})$ 
8  return  $L'$ 

```

SQUARE-MATRIX-MULTIPLY ( $A, B$ )

```

1   $n = A.rows$ 
2  let  $C$  be a new  $n \times n$  matrix
3  for  $i = 1$  to  $n$ 
4      for  $j = 1$  to  $n$ 
5           $c_{ij} = 0$ 
6          for  $k = 1$  to  $n$ 
7               $c_{ij} = c_{ij} + a_{ik} \cdot b_{kj}$ 
8  return  $C$ 

```

# Intermediate Matrices ...

$$L^{(1)} = \begin{pmatrix} 0 & 3 & 8 & \infty & 4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & \infty & \infty \\ 2 & \infty & 5 & 0 & \infty \\ \infty & \infty & \infty & 6 & 0 \end{pmatrix}$$

$$L^{(2)} = \begin{pmatrix} 0 & 3 & 8 & 2 & 4 \\ 3 & 0 & 4 & 1 & 7 \\ \infty & 4 & 0 & 5 & 11 \\ 2 & 1 & 5 & 0 & 2 \\ 8 & \infty & 1 & 6 & 0 \end{pmatrix}$$

$$L^{(3)} = \begin{pmatrix} 0 & 3 & 3 & 2 & 4 \\ 3 & 0 & 4 & 1 & 1 \\ 7 & 4 & 0 & 5 & 11 \\ 2 & 1 & 5 & 0 & 2 \\ 8 & 5 & 1 & 6 & 0 \end{pmatrix}$$

$$L^{(4)} = \begin{pmatrix} 0 & 1 & 3 & 2 & 4 \\ 3 & 0 & 4 & 1 & 1 \\ 7 & 4 & 0 & 5 & 3 \\ 2 & 1 & 5 & 0 & 2 \\ 8 & 5 & 1 & 6 & 0 \end{pmatrix}$$

# Improved Idea

## FASTER-ALL-PAIRS-SHORTEST-PATHS( $W$ )

```
1   $n = W.rows$ 
2   $L^{(1)} = W$ 
3   $m = 1$ 
4  while  $m < n - 1$ 
5      let  $L^{(2m)}$  be a new  $n \times n$  matrix
6       $L^{(2m)} = \text{EXTEND-SHORTEST-PATHS}(L^{(m)}, L^{(m)})$ 
7       $m = 2m$ 
8  return  $L^{(m)}$ 
```

$O(n^3 \log n)$  time complexity

# Repeating Squaring Idea

$$\begin{aligned}
 L^{(1)} &= W, \\
 L^{(2)} &= W^2 = W W, \\
 L^{(4)} &= W^4 = W^2 W^2, \\
 L^{(8)} &= W^8 = W^4 W^4, \\
 &\vdots \\
 L^{(2^{\lceil \lg(n-1) \rceil})} &= W^{2^{\lceil \lg(n-1) \rceil}} = W^{2^{\lceil \lg(n-1) \rceil - 1}} W^{2^{\lceil \lg(n-1) \rceil - 1}}.
 \end{aligned}$$

# Floyd-Warshall's Algorithm

➔  $SP_k(u,v)$ , shortest paths between  $u$  and  $v$  that use at most  $k$  edges

➔ Old definition

➔  $SP_k(u,v)$ , shortest paths between  $u$  and  $v$  that uses intermediate vertices from  $\{1,2,\dots,k\}$

➔ New definition

# Recurrence Relation

## ➤ Old Relation

$$\text{➤ } SP_k(u,v) = \min ( SP_{k-1}(u,v), \min_w \{SP_{k-1}(u,w) + SP_1(w,v)\})$$

## ➤ New Relation

$$\text{➤ } SP_k(u,v) = \min ( SP_{k-1}(u,v), SP_{k-1}(u,k) + SP_{k-1}(k,v) \})$$



# Floyd-Warshall: Improved APSP

FLOYD-WARSHALL( $W$ )

1  $n = W.rows$

2  $D^{(0)} = W$

3 **for**  $k = 1$  **to**  $n$

4     let  $D^{(k)} = d_{ij}^{(k)}$  be a new  $n \times n$  matrix

5     **for**  $i = 1$  **to**  $n$

6         **for**  $j = 1$  **to**  $n$

7              $d_{ij}^{(k)} = \min(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)})$

8 **return**  $D^{(n)}$

$O(n^3)$  time complexity

$$\begin{aligned}
 D^{(0)} &= \begin{pmatrix} 0 & 3 & 8 & \infty & -4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & \infty & \infty \\ 2 & \infty & -5 & 0 & \infty \\ \infty & \infty & \infty & 6 & 0 \end{pmatrix} & \Pi^{(0)} &= \begin{pmatrix} \text{NIL} & 1 & 1 & \text{NIL} & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 2 & 2 \\ \text{NIL} & 3 & \text{NIL} & \text{NIL} & \text{NIL} \\ 4 & \text{NIL} & 4 & \text{NIL} & \text{NIL} \\ \text{NIL} & \text{NIL} & \text{NIL} & 5 & \text{NIL} \end{pmatrix} \\
 D^{(1)} &= \begin{pmatrix} 0 & 3 & 8 & \infty & -4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & \infty & \infty \\ 2 & 5 & -5 & 0 & -2 \\ \infty & \infty & \infty & 6 & 0 \end{pmatrix} & \Pi^{(1)} &= \begin{pmatrix} \text{NIL} & 1 & 1 & \text{NIL} & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 2 & 2 \\ \text{NIL} & 3 & \text{NIL} & \text{NIL} & \text{NIL} \\ 4 & 1 & 4 & \text{NIL} & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 5 & \text{NIL} \end{pmatrix} \\
 D^{(2)} &= \begin{pmatrix} 0 & 3 & 8 & 4 & -4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & 5 & 11 \\ 2 & 5 & -5 & 0 & -2 \\ \infty & \infty & \infty & 6 & 0 \end{pmatrix} & \Pi^{(2)} &= \begin{pmatrix} \text{NIL} & 1 & 1 & 2 & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 2 & 2 \\ \text{NIL} & 3 & \text{NIL} & 2 & 2 \\ 4 & 1 & 4 & \text{NIL} & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 5 & \text{NIL} \end{pmatrix} \\
 D^{(3)} &= \begin{pmatrix} 0 & 3 & 8 & 4 & -4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & 5 & 11 \\ 2 & -1 & -5 & 0 & -2 \\ \infty & \infty & \infty & 6 & 0 \end{pmatrix} & \Pi^{(3)} &= \begin{pmatrix} \text{NIL} & 1 & 1 & 2 & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 2 & 2 \\ \text{NIL} & 3 & \text{NIL} & 2 & 2 \\ 4 & 3 & 4 & \text{NIL} & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 5 & \text{NIL} \end{pmatrix} \\
 D^{(4)} &= \begin{pmatrix} 0 & 3 & -1 & 4 & -4 \\ 3 & 0 & -4 & 1 & -1 \\ 7 & 4 & 0 & 5 & 3 \\ 2 & -1 & -5 & 0 & -2 \\ 8 & 5 & 1 & 6 & 0 \end{pmatrix} & \Pi^{(4)} &= \begin{pmatrix} \text{NIL} & 1 & 4 & 2 & 1 \\ 4 & \text{NIL} & 4 & 2 & 1 \\ 4 & 3 & \text{NIL} & 2 & 1 \\ 4 & 3 & 4 & \text{NIL} & 1 \\ 4 & 3 & 4 & 5 & \text{NIL} \end{pmatrix} \\
 D^{(5)} &= \begin{pmatrix} 0 & 1 & -3 & 2 & -4 \\ 3 & 0 & -4 & 1 & -1 \\ 7 & 4 & 0 & 5 & 3 \\ 2 & -1 & -5 & 0 & -2 \\ 8 & 5 & 1 & 6 & 0 \end{pmatrix} & \Pi^{(5)} &= \begin{pmatrix} \text{NIL} & 3 & 4 & 5 & 1 \\ 4 & \text{NIL} & 4 & 2 & 1 \\ 4 & 3 & \text{NIL} & 2 & 1 \\ 4 & 3 & 4 & \text{NIL} & 1 \\ 4 & 3 & 4 & 5 & \text{NIL} \end{pmatrix}
 \end{aligned}$$

Figure 25.4 The sequence of matrices  $D^{(k)}$  and  $\Pi^{(k)}$  computed by the Floyd-Warshall algorithm for the graph in Figure 25.1.

## Figure 14.38

Worst-case running times of various graph algorithms

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TYPE OF GRAPH PROBLEM	RUNNING TIME	COMMENTS
Unweighted	$O( E )$	Breadth-first search
Weighted, no negative edges	$O( E  \log  V )$	Dijkstra's algorithm
Weighted, negative edges	$O( E  \cdot  V )$	Bellman–Ford algorithm
Weighted, acyclic	$O( E )$	Uses topological sort