Synopsis

1♣ / 1♦ Opening
- 3-card minimum
- Inverted Raises
- Limited non-forcing NT responses – 1N: 6 .. 10, 2N: 10 .. 12, 3N: 12 .. 15
- Kickback, specific Kings

1♥ / 1♠ Opening
- 5-card majors, may have only 4 in 4th seat
- Forcing 1N response
- Reverse Bergen Raises (OFF in comp); symmetric with anonymous splinters if agreed
- 2-way reverse Drury (ON over 2♣ overcall))
- C/1MX (by passed or unpassed)
- Kickback, specific Kings

1N Opening
- Strong: 15 – 17, or as agreed
- Stayman (2♣), Smolen, Modified Puppet Stayman (3♣)
- Jacoby, Texas transfers
- Minor-suit transfers with pre-acceptance (2♣ → ♣, 2N → ♦)
- Overloaded 2♣ invitation if agreed
- 3♦ – minor suit Stayman, 3♥, 3♠ splinter/fragments
- Lebensohl (Transfer Lebensohl if agreed)
- Gerber

2♣ Opening
- Strong, artificial and forcing
- 2D waiting; Kokish relay if agreed
- Cheaper minor second negative

2♦ / 2♥ / 2♠ Opening
- Weak 2-bid (2♦ Flannery if agreed)
- New suit forcing
- 2N feature-ask (or Ogust if agreed)

2N Opening
- 20 - 21 balanced
- Stayman, Jacoby, Texas, Smolen
- 3♠ forces 3N for minor suit slam try
- Gerber
Major Suit Responses
Symmetric Raise agreement preferred. Following are default agreements.

1\textsuperscript{st} and 2\textsuperscript{nd} Seats

\begin{itemize}
  \item 1\textclubsuit 1N Forcing, 1 round
  \item 2\textdiamonds Game-force, 4+
  \item 2\textheartsuit Game-force, 4+
  \item 2\textspadesuit Game-force, 5+
  \item 2\textspadesuit 6 – 10, 3-card raise
  \item 2N Game-force, 4+
  \item 3\textspadesuit Limit raise, 4+
  \item 3\textdiamonds Constructive raise, 4+
  \item 3\textheartsuit Preemptive raise, 4
  \item 3N Partnership agreement
  \item 4\textspadesuit Splinter
  \item 4\textdiamonds Splinter
  \item 4\textheartsuit Splinter
  \item 4\textspadesuit Preemptive raise, 5+
  \item 4N Ace-asking
\end{itemize}

1\textheartsuit 1\textspadesuit Forcing, 4+. X-Y-Z following 1N rebid by opener.

\begin{itemize}
  \item 1N Forcing, 1 round
  \item 2\textspadesuit Game-force, 4+
  \item 2\textheartsuit Game-force, 4+
  \item 2\textspadesuit 6 – 10, 3-card raise
  \item 2\textdiamonds Game-force, 4+
  \item 3\textspadesuit Limit raise, 4+
  \item 3\textdiamonds Constructive raise, 4+
  \item 3\textheartsuit Preemptive raise, 4
  \item 3\textspadesuit Splinter
  \item 3N Partnership agreement
  \item 4\textspadesuit Splinter
  \item 4\textdiamonds Splinter
  \item 4\textheartsuit Preemptive raise, 5+
  \item 4\textspadesuit Ace-asking
\end{itemize}

3\textsuperscript{rd} and 4\textsuperscript{th} Seats

- 2-way (reverse) Drury, OFF over interference unless discussed
- 1N semi-forcing
1 No-Trump Responses

1N  2♣  Stayman (adjuncts if agreed)
    2♦  Jacoby Transfer to H
    2♥  Jacoby Transfer to S
    2♠  Transfer to ♣ with pre-acceptance (overloaded to invite if agreed)
    2N  Transfer to ♦ with pre-acceptance
    3♣  Puppet Stayman
    3♦  Minor-suit Stayman
    3♥  ♥-splinter, 3=1=5-4 or 3=0=5=5
    3♠  S-splinter, 1=3=5-4 or 0=3=5=5
    3N  To play
    4♣  Gerber, standard responses
    4♦  Texas transfer to 4♥
    4♥  Texas transfer to 4♠
    4♠  Partnership agreement
    4N  Quantitative invitation to 6N